

Modular Transformation of Java Exceptions Modulo Errors

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Outline

- 1 Introduction
- 2 Exceptions modulo errors semantics
- 3 Encoding of Java exceptions
- 4 Evaluation
- 5 Conclusion

Outline

1 Introduction

- Deductive verification
- Deductive verifier capabilities
- Abrupt termination

2 Exceptions modulo errors semantics

3 Encoding of Java exceptions

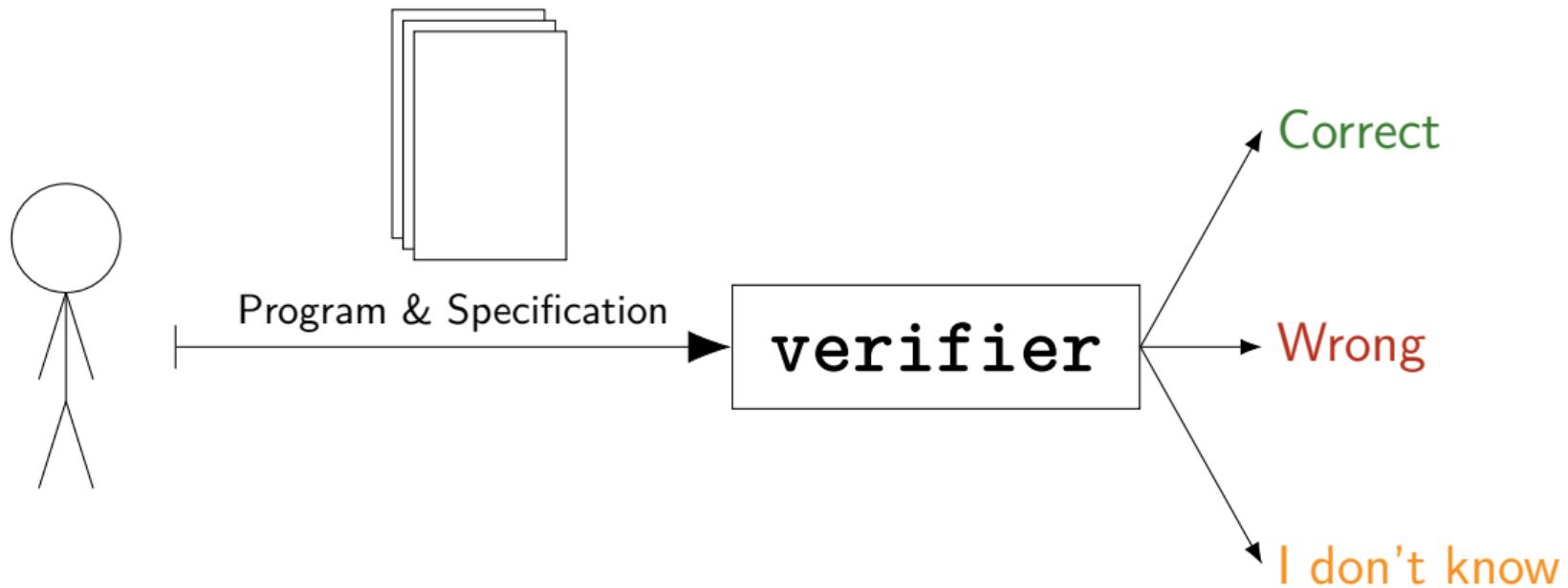
4 Evaluation

5 Conclusion

Deductive verification

- Deductive verification ensures a system follows a specification
- Correct w.r.t. a deductive system of rules
- User only reads & writes specification

Deductive verification: workflow



Deductive verification in practice

```
1 //@ ensures (a > b ? a : b) == \result;
2 //@ signals (ArithmeticsException e) a < 0 || b < 0;
3 int max(int a, int b) {
4     if (a < 0 || b < 0) {
5         throw new ArithmeticsException();
6     }
7     return a > b ? a : b;
8 }
```

Listing 1: An implementation of a method computing the maximum of two integers.

- Deductive verifier for concurrent languages
- Separation logic
- Data races & functional correctness

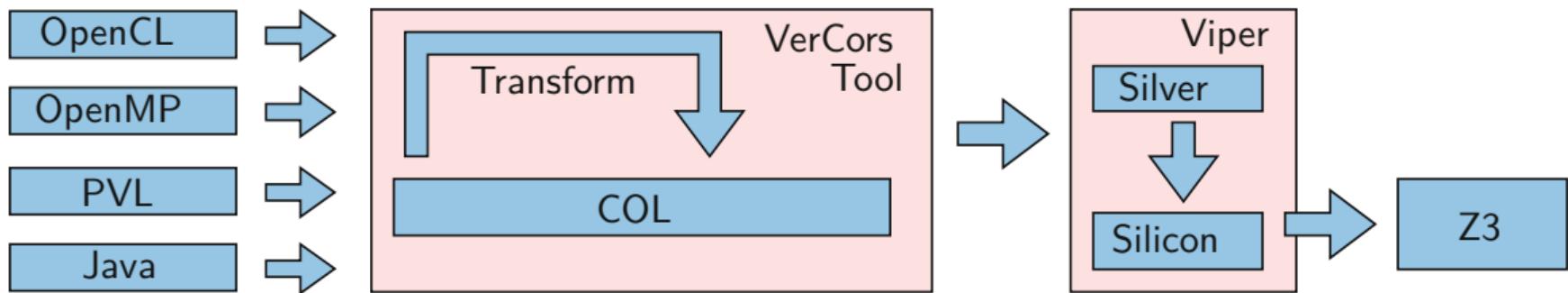


Figure 1: Architecture of VerCors

Verifier usage in practice?

Why are deductive verifiers not used *everywhere*?

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Possible answers:

- Upfront investment

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Deductive verifier capabilities

Name	Language	Separation logic	Exceptions
Nagini	Python	✓ Yes	✓ Yes
Gillian-JS	JavaScript	✓ Yes	✓ Yes
Verifast	Java	✓ Yes	✗ Up to finally
jStar	Java	✓ Yes	✗ Trivial finally
KeY	Java	✗ No	✓ Yes
OpenJML	Java	✗ No	✓ Yes
Krakatoa	Java	✗ No	✗ Up to finally

Table 1: Deductive verifiers and their capabilities

Deductive verifier capabilities

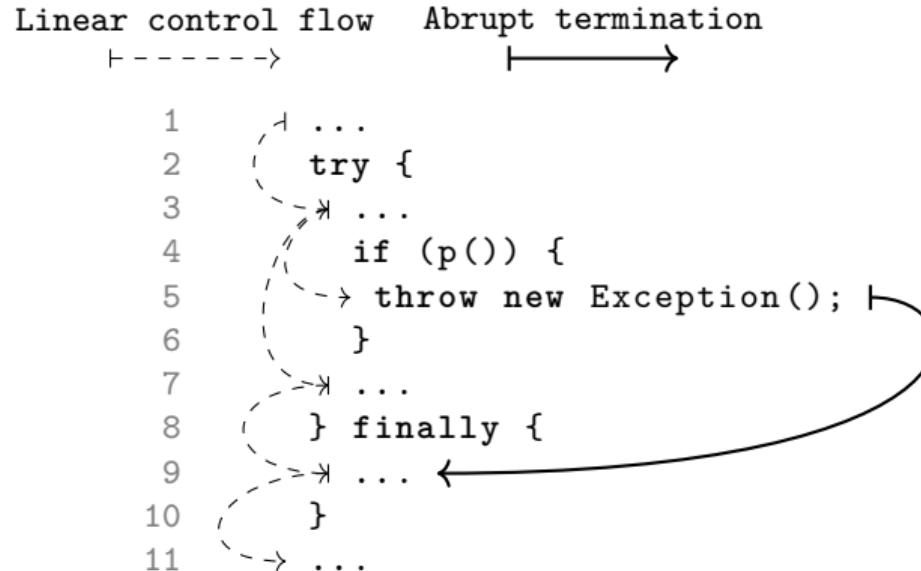
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???	Java	✓ Yes	✓ Yes

Table 1: Deductive verifiers and their capabilities

Abrupt termination

- Abrupt termination: statement terminates earlier than normally expected
- Control flow redirected to any program point \implies not linear/structured
- Examples:
 - `throw`
 - `return`, `break`, `continue`
 - Labeled `break`, `continue`

Abrupt termination: throw & finally



Listing 2: Example usage of throw and finally

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- Errors vs. sources of errors
- The “ideal” semantics
- Why the ideal semantics is less useful
- An optimal and usable semantics

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Errors vs. sources of errors

Error types:

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- ClassFormatError
- OutOfMemoryError
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When error sources occur, error types are thrown:

A bug occurring in the VM	⇒	InternalError
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Errors and error sources are not one-to-one!

Annotation overhead: out of memory error source

```
1 String concatenateWithSemicolon(String a, String b) {  
2     StringBuilder sb = new StringBuilder();  
3  
4     sb.append(a + ";");  
5     sb.append(b + ";");  
6  
7     return sb.toString();  
8 }
```

[Listing 3](#): A method which concatenates two strings

Annotation overhead: out of memory error source

```
1 String concatenateWithSemicolon(String a, String b) {  
2     StringBuilder sb = new StringBuilder();①  
3  
4     sb.append(a +② ";" );③  
5     sb.append(b +    ";" );  
6  
7     return sb.toString();④  
8 }
```

Listing 3: A method which concatenates two strings

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The “ideal” semantics

- Ideal static analysis tool: implements Java Language Specification (JLS)
- Maximizes chance of capturing bug behaviour

Why the ideal semantics is less useful

- ① Induced annotation overhead in user code
- ② Run-time dependency

Annotation overhead: implications

It is hard to write Java methods that do not allocate

Annotation overhead: implications

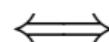
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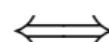
Most Java methods allocate indirectly

Annotation overhead: implications

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Most Java methods allocate indirectly



Most Java methods will need the following contract in the ideal semantics:

```
//@signals (OutOfMemoryError) true;
```

Annotation overhead: implications

Note: problem is not implementing all error sources in VerCors/verifier,
but meaningless annotations that user will have to write!

Run-time dependency

- Error sources may depend on the runtime environment:
 - `ClassFormatError`: loading improperly formatted code
 - `InternalError`: JVM bug occurs
- Avoid flooding user with unworkable run-time requirements
 - Classpath, VM version, ...
 - **Non-standard**

Why the ideal semantics is less useful: conclusion

- ① Induced annotation overhead in user code
- ② Run-time dependency

⇒ The ideal semantics is not useful if implemented

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An optimal and usable semantics

Definition (Exceptions modulo errors)

A subset of Java semantics where exceptions can only come from the `throw` statement and method calls.

An optimal and usable semantics

Definition (Exceptions modulo errors)

A subset of Java semantics where exceptions can only come from the `throw` statement and method calls.

Definition (VerCors exception guarantee)

All thrown exceptions are either:

- Handled in a catch
- Indicated in a throws clause

Additionally, the following errors will not occur:

- `NullPointerException` when a null reference is dereferenced.
- `ArithmeticException` when division by zero or modulo zero takes place.
- `ArrayIndexOutOfBoundsException` for out of bounds array accesses.

An optimal and usable semantics: motivation

- Reduces annotation burden
 - No annotations for `InternalError`, `OutOfMemoryError`, ...
- In practice, `throw` and `throws` are the only considered sources.
- Users can “opt in” to certain error sources by adding `throws/signals` manually to user code.

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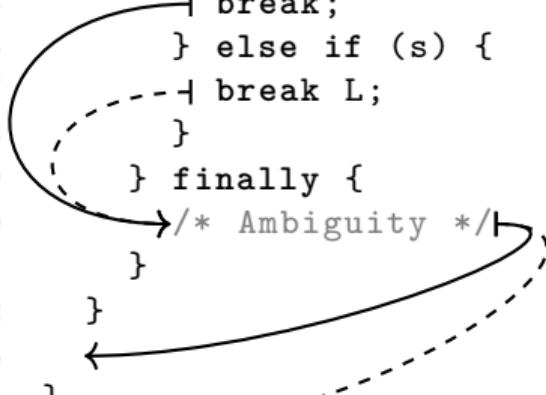
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Encoding exceptions without finally: ok

- `break` exits a `while`
- `continue` jumps back to beginning
- `return` exits method
- `throw` jumps to `catch`

Encoding exceptions with finally: ambiguity

```
1 L: while (p) {  
2     while (q) {  
3         try {  
4             if (r) {  
5                 break;  
6             } else if (s) {  
7                 break L;  
8             }  
9         } finally {  
10            /* Ambiguity */  
11        }  
12    }  
13}  
14}  
15
```



Listing 4: finally can introduce ambiguous code paths

Three implementation strategies

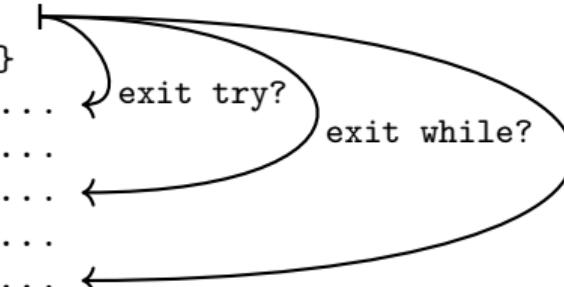
- Inlining: intuitive, but risks blowup
- Control flow flags: avoids blowup, harder to implement
- Via exceptions

Three implementation strategies

- Inlining: intuitive, but risks blowup
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What to do after a finally?

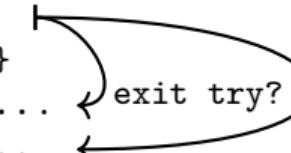
```
1 ...  
2 finally {  
3 }  
4 ... exit try?  
5 ...  
6 ...  
7 ... exit while?  
8 ...  
9 ... exit method?
```



Listing 5: Where to go after a finally?

What to do after a finally, simplified

```
1      ...
2      finally {
3      }
4      ...
5      ... ← exit try? next finally?
6      ... ←
```



Listing 6: Two paths remain when considering only exceptions

Implementation strategy: via exceptions

- Insight: for exceptions, `finally` is straightforward
- Strategy:
 - ① Abrupt termination to exceptions
 - ② Exceptions to goto
- Transformation becomes more modular
- `break/return/continue` \implies `throw` is straightforward

Transforming break into throw

```
1 l: while (p) {  
2   ...  
3   break l;  
4   ...  
5 }
```

Listing 7: Before transformation

```
1 try {  
2   while (p) {  
3     ...  
4     throw new BreakLException();  
5     ...  
6   }  
7 } catch (BreakLException e) { }
```

Listing 8: After transformation

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- Evaluating exceptions modulo errors
- Discussion

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How to evaluate exceptions modulo errors?

How to evaluate exceptions modulo errors?

- ① What are common exception patterns from commercial software?
- ② Can VerCors verify the patterns?

Evaluation table

Used in catch	Used in finally
Empty	Empty
Log, stack trace	Log
if, while, switch, continue, break, return	continue, return
throw e, throw new E(), throw new E(e)	throw new E()
Nested try	Nested try

Table 2: Exception pattern overview.

Example program

```
1 class CatchStackTrace {
2     void m () {
3         try {
4             throw new Exception();
5         } catch (Exception e) {
6             e.printStackTrace();
7         } } }
```

Listing 9: Example program `CatchStackTrace.java`.

Discussion

- Exceptions modulo errors *might* miss bugs
 - Failing allocations, stack overflow, ...
 - **Beneficial tradeoff**
- Backend requirements
 - `goto`
 - Conditional permissions
 - ensures `b ==> Perm(x, write);`
 - *RuntimeException is thrown ==> Perm(x, write);*
- Performance
 - Bigger encoded output, complex control flow, more conditional permissions
 - Inherent to exceptions
 - Not problematic in practice

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Conclusion

- An approach for supporting exceptions in a deductive verifier
 - First convert control flow into exceptions
 - Then convert exceptions into goto
- A simplified exception semantics, “exceptions modulo errors”
 - Reduces annotation burden for the user
 - At the cost of less precision
- Evaluated exceptions modulo errors against common exception patterns
 - It can handle common exception patterns